UNIVERSITY OF CALIFORNIA, SANTA CRUZ
DEPARTMENT OF Computational Media
Assistant Teaching Professor, Human Computer Interaction

The Department of Computational Media https://www.soe.ucsc.edu/departments/computational-media at the University of California, Santa Cruz invites applications for a tenure track (Assistant Teaching Professor) in Human Computer Interaction (HCI). The Assistant Teaching Professor title confers the rights and responsibilities of membership in the Academic Senate and has the payroll title of “Lecturer with Potential for Security of Employment” (LPSOE). An LPSOE is eligible for promotion to "Security of Employment," which is analogous to tenure. We seek outstanding applicants who have demonstrated record of teaching and professional and/or scholarly achievement and activity in scientific, technical or design aspects of HCI, considered broadly, including user experience, human-centered design, social computing, computer-supported cooperative work, social media, collective intelligence, interaction design, and/or the design and evaluation of wearable, mobile, robotic or ubiquitous systems. The successful candidate is expected to develop and teach courses within the graduate and undergraduate curriculum, advise professional MS students on their projects and career aspirations, maintain an active profile of professional and/or scholarly achievement and activity in the discipline of HCI, especially as they relate to instruction and pedagogy, perform university, public, and professional service, and be able to work with students, faculty, and staff from a wide range of social and cultural backgrounds.

We welcome candidates who understand the barriers facing women and minorities who are underrepresented in higher education careers (as evidenced by life experiences and educational background), and who have experience in equity and diversity with respect to teaching, mentoring, research, life experiences, or service towards building an equitable and diverse scholarly environment.

This position is one of six faculty associated with a proposed Professional MS program in HCI (2 faculty) and the existing Professional MS programs (4 faculty) in (a) Games and Playable Media and (b) Serious Games. These programs are located in the UCSC Silicon Valley Campus in Santa Clara, California, where the majority of teaching and student mentoring will take place. The primary office for this position is located in Santa Clara, due to the expectation of teaching and mentoring students in this location. Space for PhD students for this position is also located in Santa Clara. This position is expected to spend multiple days per week in Santa Clara, and is also expected to spend on average one day per week on the Santa Cruz campus (more during Santa Cruz teaching quarters). The ability for on-demand transportation between Santa Clara and Santa Cruz with or without accommodations is essential. Teaching duties will typically involve teaching five graduate classes each year in Santa Clara and one undergraduate class each year in Santa Cruz.

The Computational Media Department is dedicated to the creation, enhancement, and study of media forms where computational processes enable deeply interactive and generative experiences. As a pioneering department, we are looking for new faculty who are excited to help us define and develop this emerging area. The department emphasizes the design and construction of technologies that make possible novel media experiences, while simultaneously embracing and engaging in theoretical and practical approaches from the arts, humanities, and social sciences. The department currently offers a BS in Computer Game Design, a Professional MS in Games and Playable Media, a Professional MS in Serious Games and an MS and PhD in Computational Media. The Computational Media Department is located within the Baskin School of Engineering on the University of California, Santa Cruz campus, which has a long history of embracing groundbreaking interdisciplinary work.

The UCSC Silicon Valley Campus is located in the heart of Silicon Valley, the worldwide epicenter for industry and innovation in games and information technology. The location affords extensive consulting opportunities and avenues for collaborative research with industry. Opened in 2016, the UCSC Silicon Valley Campus features contemporary interior design with multiple classrooms, computer labs, and project rooms, along with an event center, sound studio, and television studio.
ACADEMIC TITLE
Lecturer with Potential for Security of Employment (LPSOE)

SALARY
Commensurate with qualifications and experience; academic year (9-month basis).

BASIC QUALIFICATIONS
B.S./B.A./B.F.A., or equivalent foreign degree at time of application, and ten years of industry experience relevant to HCI; or M.S./M.A./M.F.A., or equivalent foreign degree at time of application, and five years of industry experience relevant to HCI; or a Ph.D. or equivalent foreign degree in Computer Science, Digital Media, Human Computer Interaction, Computational Media or other relevant field, expected to be completed by June 30, 2019; demonstrated record of teaching experience and professional and/or scholarly achievement and activity.

POSITION AVAILABLE
July 1, 2019 (with academic year beginning September 2019), contingent upon final budgetary approval. All Ph.D. requirements must be completed by June 30, 2020 for employment beyond that date.

APPLICATION REQUIREMENTS
Applications are accepted via the UCSC Academic Recruit online system; all documents and materials must be submitted as PDFs.

APPLY AT https://recruit.ucsc.edu/apply/JPF00678
Please refer to Position # JPF00678-19 in all correspondence.

Documents/Materials
- Letter of application that briefly summarizes your qualifications and interest in the position
- Curriculum vitae
- Statement addressing contributions to diversity through professional and/or scholarly achievement, teaching, and/or service (required). Guidelines on diversity statements can be viewed at https://senate.ucsc.edu/committees/caad-committee-on-affirmative-action-and-diversity/DivStateGuidelines.pdf.
- A minimum of 3 and a maximum of 5 selected works that document professional and/or scholarly achievement and activity, including creative activity, especially as they relate to instruction and pedagogy
- Statement of teaching interests and experience
- 3 confidential letters of recommendation*

Please note that your references, or dossier service, will submit their confidential letters directly to the UC Recruit System.

*All letters will be treated as confidential per University of California policy and California state law. For any reference letter provided via a third party (i.e., dossier service, career center), direct the author to UCSC’s confidentiality statement at http://apo.ucsc.edu/confstm.htm.

RECRUITMENT PERIOD
Full consideration will be given to applications completed by January 30, 2019. Applications received after this date will be considered only if the position has not been filled.
welcomes, celebrates, and promotes respect for the contributions of all students and employees. Inquiries regarding the University’s equal employment opportunity policies may be directed to the Office for Diversity, Equity, and Inclusion at the University of California, Santa Cruz, CA 95064 or by phone at (831) 459-2686.

Under Federal law, the University of California may employ only individuals who are legally able to work in the United States as established by providing documents as specified in the Immigration Reform and Control Act of 1986. Certain UCSC positions funded by federal contracts or sub-contracts require the selected candidate to pass an E-Verify check (see https://www.uscis.gov/e-verify). More information is available at the APO website (see https://apo.ucsc.edu/policy/capm/104.000%20.html) or call (831) 459-4300.

UCSC is a smoke & tobacco-free campus.

If you need accommodation due to a disability, please contact the Academic Personnel Office at apo@ucsc.edu (831) 459-4300.

VISIT THE APO WEB SITE AT http://apo.ucsc.edu

[11/26/18]